R317-5 Stakeholder Workgroup DRAFT MEETING NOTES December 17, 2013 (2nd Meeting)

Workgroup Members Present/ Representing:

Name/ Representing: David Snyder, Onsite Program Coordinator, Water Quality Division Richard Jex, Supplier Mike Huber, P.E., Designer Brent Ovard, UOWA, LHD (Summit County)

On Phone: Darrin Brown, Tri-County HD, CLEHA representative

Workgroup Members Invited/ Excused

Tracy Richardson, Chairman, LHD Rules Revision Work Group Terral Dunn, Rural Water Association Ben Witt, Installer Scott Hacking, DEQ Engineer Steven Biggs, Septage Hauler/Liquid Scavenger Clyde Watkins, Rural Water Association of Utah Gage Froerer, Utah Realtors Association Cameron Diehl,Utah League of Cities and Towns Invited Associated General Contractors of Utah Taz Biesinger, Utah Home Builders Assoc. Jesse Lassley, Developer J. Craig Smith, Rural Property Rights Sterling Brown, Utah Farm Bureau Chris Sloan, Utah Assoc. of Realtors

Summary by Agenda Item

1. Welcome, Introductions.

2. Previous comments received via e-mail shared.

a. Three e-mails were received prior to todays meeting from: Ben Witt, Installer/ Maintenance Person; Brian Cowan, Weber-Morgan HD; Judy Sims, educator, training school lead. All supported recent draft with no additional changes requested.

3. Review of comments of draft rule

- a. All redlined changes made/ strikeouts to Draft #9 rule were reviewed. Several discussions were generated and only two changes were made and agreed to for the new draft (#10).
 - b. No other concerns, changes were voiced. Draft was accepted.

4. Next step, etc.-

- a. Minor changes discussed during today's meeting will be changed to draft #10. This draft will be changed to the 'legal version' that the State requires (no word changes, just format and font style. This draft will be sent out to all interested members, including COWP, CLEHA, and Stake holders group.
- b. A memo will be presented to the Water Quality Board in January 2014, requesting to proceed to rulemaking and initiate require public comment period.

5. Adjourn